

**G Talent**

Professional IT Recruitment | 外国人ITエンジニアの転職支援
- Many IT jobs for global companies and high-profile startups!
- IT specialty bilingual consultants support your career change!

Machine Learning Engineer | V Tuber Platform Development

Flextime & Fully Remote Work

募集職種

人材紹介会社

G Talent (ビズメイツ株式会社)

採用企業名

◆ Listed Fin-tech Company ◆

求人ID

1498452

業種

インターネット・Webサービス

雇用形態

正社員

勤務地

東京都 23区

給与

500万円 ~ 1200万円

勤務時間

Flextime System

更新日

2024年10月11日 14:30

応募必要条件

職務経験

3年以上

キャリアレベル

中途経験者レベル

英語レベル

無し

日本語レベル

ビジネス会話レベル

最終学歴

高等学校卒

現在のビザ

日本での就労許可が必要です

募集要項

【ABOUT THE COMPANY】

The company operates the VTuber project "IZUMO" and other projects utilizing AI (Artificial Intelligence) and Web3 technology.

Web3 is a concept proposed as the next generation of decentralized Internet by using blockchain technology.

The company creates the original character "Ailis" and operates the VTuber project "IZUMO," which utilizes AI (artificial intelligence) and Web3 technology.

【Attractive points】

Attractive point is that you can challenge the global market even from Japan, and can challenge in the entertainment area for English-speaking countries.

Another attractive point is that all employees are otaku.

[Points of Differentiation from Competitors]

The differentiating point is that the company is actively utilizing ML technology and trying to create a next-generation delivery platform and community.

[JOB DESCRIPTION]

Position Summary:

The company is seeking a passionate and motivated ML Engineer with a keen interest in anime illustrations. The ideal candidate will have a strong background in machine learning and a genuine enthusiasm for ML technologies. This position offers an exciting opportunity to contribute to cutting-edge animation and illustration projects!

Responsibilities:

- Research and develop computer vision and deep learning techniques specialized for anime illustrations
- Stay up-to-date with the latest ML technologies and share insights with the team
- Conduct technical validations and implementations to advance anime and illustration techniques
- Collaborate with other departments to apply and promote ML technologies in animation and illustration projects
- Develop and implement algorithms and models

■Working Hours

Flextime System

■Welfare

- Full remote work environment
- Flexible accommodation of reasonable requests
- Offline company training in Japan twice a year (previously held in Fukuoka, Sapporo, and Nagano)
- Full social insurance (only for members contracted by the Japan office)

■Holidays

- Saturdays, Sundays and national holidays
- National holidays according to the country you live in
- Year-end and New Year vacations (12/29 - 1/3)
- Paid leave: SG members are granted 10 days every year (can be carried over for 3 years); Japanese members are granted the same as legally stipulated.

スキル・資格

What you must have:

- 3+ years of practical and research experience in machine learning
- Deep understanding of computer vision and deep learning concepts and algorithms
- Business-level proficiency in English or Japanese
- Passion for anime, manga, VTubers, or related content

Bonus Points:

- Work experience in the gaming industry
- Knowledge of Unity 3D
- Work experience in startups or rapidly growing organizations
- Experience working in remote environments
- Strong skills in documentation, written communication, and collaboration via calls

会社説明