



【MNC | Kashiwa Warehouse】 Factory Worker [Exclusive job](#)

Over 32 Locations Globally

Job Information

Hiring Company

[TransPak Japan GK](#)

Job ID

1530500

Industry

Electronics, Semiconductor

Job Type

Permanent Full-time

Location

Chiba Prefecture, Ka-shi Wa-shi

Train Description

Tsukuba Express, Kashiwa Tanaka Station

Salary

3 million yen ~ 3.5 million yen

Salary Bonuses

Bonuses paid on top of indicated salary.

Refreshed

April 10th, 2025 00:00

General Requirements

Minimum Experience Level

Over 1 year

Career Level

Mid Career

Minimum English Level

Business Level

Minimum Japanese Level

Business Level

Other Language

Chinese (Mandarin) - Business Level

Minimum Education Level

Bachelor's Degree

Visa Status

Permission to work in Japan required

Job Description

Who We Are:

Originally founded in Silicon Valley, USA in 1952, we've been a private, family-owned and operated business since 1969. We are humbled by the long-term relationships with our customers, earned through the packaging solutions we offer, including design, engineering, testing, manufacturing, and fulfillment of custom and stock packaging

Job Title: Office administrator - Transpak Japan

Annual Salary:

1. Annual Salary: 288万円- 360万円
2. Monthly Salary: 24万円- 30万円
3. Overtime work will be paid separately.

Responsibilities and Duties:

1. Cutting lumber and plywood using woodworking machines, assembling parts with nails using power tools.
2. Repairing transport cases (cutting and assembling panels and aluminum extrusions)
3. Cutting and assembling other wood materials
4. Inventory management
5. Loading and unloading with a forklift

Work Schedule

1. Working Days: 5 days
2. Working Hours: 9:00 AM - 6:00 PM

Training Period

3 months

Required Skills

Requirements:

Language Skills:

Japanese: Conversational

Or English: Conversational

Eligibility

Only "Permanent Resident," "Long-term Resident," "Spouse" visa holders, or those with valid working permission in Japan are eligible to apply.

Company Description