



PR/094604 | Process Engineer (Production Engineering Center)

Job Information

Recruiter

JAC Recruitment Vietnam Co., Ltd

Job ID

1525526

Industry

Other (Manufacturing)

Job Type

Permanent Full-time

Location

Vietnam

Salary

Negotiable, based on experience

Refreshed

March 11th, 2025 10:24

General Requirements

Minimum Experience Level

Over 3 years

Career Level

Mid Career

Minimum English Level

Business Level

Minimum Japanese Level

Business Level

Minimum Education Level

Associate Degree/Diploma

Visa Status

No permission to work in Japan required

Job Description

COMPANY OVERVIEW

A Japanese Electronic manufacturing is looking for **Process Engineer (Production Engineering Center)** position.

Location: VSIP II, Binh Duong

JOB RESPONSIBILITIES

- Manage so that the actual production quantity of the mass production line will be obtained.
- Analyse the cause of the gap between the plan and the actual results, formulate measures to resolve the gap, and request the relevant departments.
- Explanation of technical issues and countermeasures to customers when the plan is not achieved.

- Facilitate to solve the problems of mass production equipment together with vendors and maintenance.
- Discuss equipment and process-related technical issues with customers
- FACA of equipment troubles and preparation and reporting of report materials to customers.

JOB REQUIREMENTS

- English is a must (TOEIC 650 ~, or IELTS equivalent certificate)
- If who can speak Japanese in addition to English, it is possible for the interview if who has graduated from a technical university even if who have little experience.
- If who can only speak English, experience in semiconductor process or equipment is required.
- Bachelor degree and above
- MS Office (Excel, PPT, word)
- Proficient Use in CAD (2D/3D)

BENEFITS

- Salary Review, 13th month salary, Company performance Bonus, Travel Opportunity, Training & Development, Lunch Support, Transportation Support
- Interview: Onsite interview (face to face)

Company Description