



## 【売れるサービスをつくり出し、日本の生産性を高める】Flutter Engineer (10508)

## Job Information

## Recruiter

United World Inc

## Job ID

1518779

## Industry

Software

## Company Type

Large Company (more than 300 employees)

## Non-Japanese Ratio

Majority Japanese

## Job Type

Permanent Full-time

## Location

Tokyo - 23 Wards

## Salary

6 million yen ~ 10 million yen

## Refreshed

February 26th, 2025 08:00

## General Requirements

## Minimum Experience Level

Over 3 years

## Career Level

Mid Career

## Minimum English Level

Business Level

## Minimum Japanese Level

Daily Conversation

## Minimum Education Level

Bachelor's Degree

## Visa Status

Permission to work in Japan required

## Job Description

## 【会社概要】

ソフトウェアの開発に不可欠な品質保証・テストを専門とする企業です。ソフトウェア製品で溢れ、もはやそれらなしでは成り立たないこの世の中に、安心安全な製品を届けるため、開発プロジェクトの上流工程におけるコンサルティング、「品質」を意識した開発業務、製品リリース直前のテスト業務まで、横断的に品質保証サービスを提供する独自のビジネスモデルを展開しています。

金融・流通といったエンタープライズ領域、Web・ゲームといったエンターテインメント領域など幅広い製品／サービスに携わり、ユーザー企業との直接取り引きのもと、一次請けとしてプロジェクトに参画しています。

競合他社のいないブルーオーシャン市場で、年間約150%以上の売上高成長率を継続し、従業員にもやりがいのある仕事と、成果に対する報酬でしっかり応える好循環を生み出している会社です。

## 【採用背景】

創業者のもとで売上高3,000億円を目指し毎年高い売上高成長を実現。現在は1兆円企業を目標に、さらなる挑戦をつづけています。

同事業部が担うのは「売れるサービスをつくり出し、日本の生産性を高める」こと。

自社事業を中心に、お客様の新規事業との協業やM&A、資本業務提携など決まったスコープはなく、同社にレバレッジを効かせられるような知見・ノウハウ・サービスと幅広く武器をつくっていくことです。

先端技術開発や地方創生、オフィスDX、生成AI活用など、直近の事業テーマは多岐に渡り、さまざまなテーマのなかの、"本気で取り組む「オフィスDX」"をはじめ、モバイルアプリ開発を推進いただけるエンジニアを募集します。

企画から実行まで短サイクルで推進し、成功のためにチューニング・検証を行います。

スタートアップ、ベンチャー企業では経験できない規模での開発、大手企業では味わえないようなスピード感を体感いただけるポジションです。

## 【仕事内容】

- ・新規アプリの開発、UX検討
- ・既存アプリにおける新機能の開発設計
- ・他サービスとの連携機能の開発
- ・CI/CD環境の構築

開発は、同社単体および同グループのリソース・ケーパビリティを最大限に活かして進めていきます。

直近の事業テーマは多岐に渡りますので、状況に応じて「オフィスDX」以外のテーマもお任せする可能性もございます。

## 【ポジションの魅力】

- ・Flutterに特化した開発経験を積むことができる
- ・一気通貫で開発テーマに関わるため、プロダクトグロースも見届けられる
- ・戦略やクリエイティブのスペシャリストと会話しながら開発をするため、技術以外の感性も磨かれる
- ・ベンチャーのようなスピード感で、大企業のような大きな事業をダイナミックに進めることができる
- ・「日本の生産性を高める」というMissionのもと、社会貢献性の高い壮大なスケールの開発ができる
- ・全社をあげて注力していくテーマのため、社内での注目度が高い

## 【必須 (MUST)】

- ・Flutterでのモバイルアプリ開発経験2〜3年以上  
(※KotlinやSwiftでの開発経験があり、近年Flutterを活用されているなど、モバイルアプリ開発において熟練したご経験をお持ちであること)
- ・モダンなAndroidやiOSのアプリケーションアーキテクチャの知識
- ・CI/CDによる開発プロセス自動化に関する知識
- ・自ら手を動かすことができる

## 必要な語学力について

- ・日常会話レベルの日本語力
- ・面接や書類選考は英語対応可

※入社後研修やe-learning、各種社内申請関係などは日本語対応のみとなります。

## 【歓迎 (WANT)】

- ・Flutterで新規アプリローンチ経験あり
- ・Flutter開発のチームリード
- ・新技術をキャッチアップする自己研鑽力
- ・フィードバックを受けながら機能改善した経験

## 【求める人物像】

- ・同社の事業内容、ビジョンに共感できる方
- ・向上心と意欲、責任感をもって仕事に取り組むことができる方
- ・素直に物事を受け入れることができる方
- ・能動的に業務に取り組むことができる方
- ・スピーディーに手を動かすことができる方

## 【条件】

雇用形態：正社員

勤務地：東京都

想定年収：600万円〜1,000万円程度

※経験・業績・貢献度に応じて、相談のうえ、決定いたします

募集人数：2名

試用期間：有 3ヶ月

就業時間：9:00〜18:15（休憩12:00〜13:00、15:00〜15:15／実働8時間）

※専門業務型裁量労働制適用者は（1日のみなし労働時間）8時間

所定時間外労働：有（月平均8.0時間程度 ※2024年8月実績）

昇給：給与改定年2回

保険：雇用保険、労災保険、健康保険、厚生年金保険

定年：70歳（正社員および、契約社員・アルバイトの無期転換社員に限る）

## 【給与内訳】

■月給500,000円〜833,334円

1.基本給（本給） 350,000〜620,034円

2.固定残業手当 95,000〜158,300円

3.確定拠出選択金 55,000円

## 【給与備考 時間外手当について】

■月給50万円（固定残業代を含む）以上の場合

月給50万円以上の固定残業代は、休日出勤や深夜勤務が発生した場合の残業代として支給

固定残業代は、時間外労働の有無に関わらず30時間分を、月9万5,000円〜23万7,400円支給

※上記を超える休日出勤・深夜勤務の時間外労働分は追加で支給

【休日・休暇】年間休日120日以上

■休日

- ・完全週休2日（土・日）
- ・祝日

■休暇

- ・病気看護休暇
- ・年末年始休暇
- ・有給休暇（10日～20日）
- ・慶弔休暇
- ・その他（結婚休暇、子女結婚休暇、配偶者出産休暇 など）

[Company Overview]

They are a company that specializes in quality assurance and testing, which are essential for software development. In order to deliver safe and secure products to a world filled with software products that cannot exist without them, they have developed a unique business model that provides cross-sectional quality assurance services, from consulting in the upstream process of development projects, development work that focuses on quality, and testing work just before product release.

They are involved in a wide range of products and services, including enterprise fields such as finance and distribution, and entertainment fields such as web and games, and participate in projects as a primary contractor through direct transactions with user companies.

In a blue ocean market with no competitors, they are a company that has continued to grow sales by more than 150% annually, creating a virtuous cycle in which employees are rewarded with rewarding work and results.

[Background]

Under the founder's leadership, the company has achieved high sales growth every year, aiming for 300 billion yen in sales. Currently, the company is continuing to take on new challenges with the goal of becoming a 1 trillion yen company.

The role of this division is to "create services that sell and increase Japan's productivity."

With a focus on the company's own business, there is no set scope for collaboration with clients' new businesses, M&A, capital and business alliances, etc., but rather to create a wide range of weapons, including knowledge, know-how, and services that can leverage the company.

Their current business themes are diverse, including cutting-edge technology development, regional revitalization, office DX, and the use of generative AI. They are looking for an engineer who can promote mobile app development, including "office DX," which we are serious about.

They will promote projects in short cycles from planning to execution, and tune and verify for success.

This position allows you to experience development on a scale that cannot be experienced at startups or venture companies, and a sense of speed that cannot be experienced at large companies.

[Job description]

- ・ Development of new apps, UX consideration
- ・ Development and design of new functions for existing apps
- ・ Development of integration functions with other services
- ・ Construction of CI/CD environment

Development will be carried out by making the most of the resources and capabilities of the company itself and the group. As their current business themes are diverse, they may entrust you with themes other than "office DX" depending on the situation.

[Attractiveness of the position]

- ・ You can gain development experience specialized in Flutter
- ・ You can witness product growth as you are involved in the development theme from start to finish
- ・ You can develop while talking with strategy and creative specialists, so you can hone your sensibilities other than technology
- ・ You can dynamically advance large-scale projects like a large corporation with the speed of a venture
- ・ Under the mission of "increasing Japan's productivity," you can develop on a grand scale that contributes to society
- ・ As it is a theme that the entire company is focusing on, it attracts a lot of attention within the company

[MUST]

- ・ 2-3 years or more experience in mobile app development with Flutter
- (※ Experience in developing with Kotlin or Swift, and have been using Flutter in recent years, so you must have skilled experience in mobile app development)
- ・ Knowledge of modern Android and iOS application architecture
- ・ Knowledge of development process automation with CI/CD
- ・ Ability to work by yourself

Required language skills

- ・ Conversational level of Japanese
- ・ Interviews and document screening available in English
- ※ Post-employment training, e-learning, various internal applications, etc. will only be available in Japanese.

[WANT]

- ・ Experience in launching new apps with Flutter
- ・ Team lead for Flutter development
- ・ Ability to self-improve and keep up with new technologies

- Experience in improving functions while receiving feedback

[Desired personality]

- Someone who can empathize with the company's business content and vision
- Someone who can work with ambition, motivation, and a sense of responsibility
- Someone who can accept things honestly
- Someone who can actively work on their work
- Someone who can work quickly

[Conditions]

Employment type: Full-time

Work location: Tokyo

Expected annual income: Approximately 6 million to 10 million yen

\*Determined after consultation based on experience, performance, and contribution

Number of positions: 2

Trial period: Yes, 3 months

Working hours: 9:00-18:15 (break 12:00-13:00, 15:00-15:15 / 8 hours of actual work)

\*For those who apply the professional discretionary work system, (deemed working hours per day) 8 hours

Overtime work: Yes (average of approximately 8.0 hours per month \*Actual results for the August 2024 period)

Salary increase: Salary revision twice a year

Insurance: Employment insurance, workers' compensation insurance, health insurance, welfare pension insurance

Retirement age: 70 years old (limited to full-time employees and employees who have been converted to permanent contract employees or part-time employees)

[Salary breakdown]

■ Monthly salary of 500,000 yen to 833,334 yen

1. Basic salary (basic salary) 350,000-620,034 yen
2. Fixed overtime allowance 95,000-158,300 yen
3. Defined contribution option 55,000 yen

[Salary notes - overtime allowance]

■ Monthly salary of 500,000 yen or more (including fixed overtime allowance)

Fixed overtime allowance for monthly salary of 500,000 yen or more is paid as overtime pay when holiday work or late-night work occurs

Fixed overtime allowance is paid for 30 hours, regardless of whether overtime work is performed, at 95,000 yen to 237,400 yen per month

\*Overtime work for holiday work or late-night work exceeding the above amount is paid additionally

[Holidays and vacations] More than 120 days off per year

■ Holidays

- 2 days off per week (Saturday and Sunday)
- National holidays

■ Vacation

- Sickness leave
- New Year's holiday
- Paid leave (10-20 days)
- Congratulatory and condolence leave
- Other (marriage leave, child marriage leave, spouse maternity leave, etc.)

[Recruitment process]

Document screening

↓

First interview (lead engineer)

↓

Final selection (lead engineer)

\*The number of interviews may vary

\*Live coding tests may be conducted

↓

Offer

↓

Joining the company

\*They are open to discussing interviews and joining dates.

Other

\*Details will be provided at the interview

\*You may be asked to submit documents necessary for the selection process

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## Company Description