

G Talent

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Embedded Engineer

Hybrid Work★Flextime★Listed Company

Job Information

Recruiter

G Talent at Bizmates, Inc.

Hiring Company

※Development / Sales of AI solutions※

Job ID

1514782

Industry

Internet, Web Services

Job Type

Permanent Full-time

Location

Tokyo - 23 Wards

Salary

8 million yen ~ 10 million yen

Work Hours

Flextime System

Holidays

Saturday/Sunday/National Holiday, Annual Paid Leave, etc.

Refreshed

January 8th, 2025 16:50

General Requirements

Minimum Experience Level

Over 3 years

Career Level

Mid Career

Minimum English Level

None

Minimum Japanese Level

Business Level

Minimum Education Level

High-School

Visa Status

No permission to work in Japan required

Job Description

[About the Company]

The company was launched in July 2002 as a venture company originating from Hosei University. Since then, the company has been operating with graphics technology as its core business, and currently provides consistent AI solutions from algorithm software to hardware or from edge to cloud in three businesses: IP core license business, product business, and professional service business.

[Job Description]**[Recruitment Background]**

Increase in the number of employees due to an increase in inquiries for semiconductor product development

[Responsibilities]

New development, porting, and evaluation of uboot/Linux kernel/device drivers, etc.

[Working conditions & treatment]

Flextime System

Defined Contribution Pension Plan

Kanto IT Software Health Insurance Association

Benefit Station (over 800 e-learning courses, discounts on movies, travel, etc.)

Employee Stock Ownership Plan (20% incentive)

Stock compensation system

Awards system, etc.

[Holidays and Vacations]

Paid leave *Number of days granted varies depending on the time of entry into the company in the first year

Two days off per week (Saturdays and Sundays), national holidays, year-end and New Year holidays,

Summer vacation (3 days), parental leave, congratulation or condolence leave

Required Skills**[Required]**

- Experience in uboot development for SoC, Linux development, and Linux driver development (3+ years total)
- Experience in implementation, debugging, testing, and evaluation of applications using C (5 years or more)
- Ability to plan and execute new development work and evaluation testing work on your own, making full use of this experience

[Preferred]

- Basic knowledge of software and hardware related to SoC and microcontrollers
- Experience in evaluation and debugging of embedded devices with SoC or microcontroller
- Experience in Linux application software development
- Experience in operating tools such as GitHub/GitLab, Jenkins, etc.
- Experience in 3D graphics driver development
- OpenGL/OpenGL ES SDK development
- Customer technical support
- Experience in management

[Others]

- Must have experience in performing tasks, as you will be required to plan work autonomously and direct other engineers.

[Ideal Applicants]

- Interested in new technologies and willing to acquire these skills.
- Able to work proactively to promote the results of research and development to customers

Company Description