



URGANT | WFH | Android Engineer

Job Information

Recruiter

Next Move K.K.

Job ID

1510825

Industry

Software

Company Type

Large Company (more than 300 employees)

Job Type

Permanent Full-time

Location

Tokyo - 23 Wards

Salary

6 million yen ~ 10 million yen

Refreshed

December 13th, 2024 16:22

General Requirements

Minimum Experience Level

Over 3 years

Career Level

Mid Career

Minimum English Level

Business Level

Minimum Japanese Level

Daily Conversation

Minimum Education Level

Bachelor's Degree

Visa Status

Permission to work in Japan required

Job Description

1. About the company

We are looking for an Android engineer to join one of the most well-recognized companies in Japan.

Renowned for its innovative culture and use of cutting-edge technology, this company offers you the opportunity to join a team of talented engineers developing a product used in the homes of every family in Japan!

Be a part of an international work environment where your autonomy is respected.

2. Who you are

- An experienced Android app developer.

- A team player who thrives in a collaborative work environment.
- Passionate about how the products you work on impact the lives of others.

3. Why you should apply

- **Flexible working options:** WFH, hybrid, and on-site modes of work are all supported.
 - **Autonomy** in how you choose to work.
 - **Support** for any training or professional development you wish to undertake.
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Required Skills

Must have

- 2+ years of Android app development experience with proficiency in Java and Kotlin.
- Understanding of Google's Android App Architecture Guide and Material Design principles.
- Experience with code version control tools (e.g., Git) and performance tuning using Android Studio.
- JLPT N2 level proficiency or equivalent for communication in Japanese.

Nice to have

- Experience with Jetpack Compose, Dagger/Hilt, Kotlin Coroutines & Flow, and unidirectional data flow development.
 - Familiarity with GraphQL and integrating Android apps with backend services.
 - Understanding of operating systems fundamentals, including threads, file systems, and memory management.
 - Experience in testing using JUnit and knowledge of major network protocols (TCP/IP, HTTP/HTTPS).
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