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iOS Engineer | Popular Video Streaming Services

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Job Information

Recruiter

G Talent at Bizmates, Inc.

Hiring Company

◆ SVOD (subscription-based video distribution) service ◆

Job ID

1497757

Industry

Internet, Web Services

Company Type

Large Company (more than 300 employees)

Job Type

Permanent Full-time

Location

Tokyo - 23 Wards, Shinagawa-ku

Salary

6 million yen ~ 12 million yen

Work Hours

Flextime

Refreshed

October 9th, 2024 15:57

General Requirements

Minimum Experience Level

Over 3 years

Career Level

Mid Career

Minimum English Level

Business Level

Minimum Japanese Level

Business Level

Minimum Education Level

High-School

Visa Status

No permission to work in Japan required

Job Description

【About the Company】

It is a pioneer of SVOD (subscription video distribution) services in Japan, having launched its service in 2007. In Japan's fast-growing SVOD market, we hold the third largest market share after Netflix and Amazon (based on value, 2020, according to GEM Partners Inc.). As a Japanese company, they have established an impressive No. 1 position and continue to achieve both profitability and growth.

Another feature of the company is its commitment to in-house development. In order to keep up with the rapid changes in online streaming and other related technologies, and to continue to create services that are truly user-friendly, they have built a system that allows us to control all development processes in-house. The service is also highly rated by users, with the iOS app receiving a 4.5 (5.0 perfect score) and the Android app receiving a 4.0 (5.0 perfect score).

[About the Job...]

build applications for the iPhone and iPad platforms.
collaborate inside and across teams to define, design, and ship our products.
ensure the performance, quality, and responsiveness of the iOS applications.
improve and maintain our automated unit, snapshot, and UI tests.

[Working hours]

Flextime

[Benefits]

Defined contribution pension plan
Moving expense subsidy (up to 300,000 yen when joining from far away)
High spec PC
Large monitor and second monitor available
Full subsidy for the purchase of geeky gadgets (keyboards, foot pedals, etc.)
Full subsidy for the purchase of software required for work
Full subsidy for attending external training and seminars
Full subsidy for purchasing technical books
Access to smart phones for development
No need to wear a suit
Free snacks and drinks available
Side jobs available

[Holidays]

Saturday/Sunday/National Holiday
Annual Paid Leave
New Year Holiday
Special Paid Leave
Congratulations & Condolence Leave
Summer Holiday etc.

Required Skills

[Required]

- 2+ years of experience developing iOS apps.
- 3+ years of team working experience.
- Proficiency in Swift.
- Good understanding of UIKit.
- Good understanding of code versioning tools such as git.
- Experience with performance and memory tuning using tools such as Xcode Instruments.
- JLPT N2 or equivalent.

[Ideal Applicants]

- Familiarity with application architectures like MVVM and MVC.
 - Familiarity with RESTful and/or GraphQL APIs for connecting to back-end services.
 - Familiarity with unit and/or UI testing using XCTest.
 - Experience using one or more frameworks like AVFoundation, StoreKit, CloudKit, Combine, SwiftUI, FireBase Cloud Messaging, etc.
 - Understanding of concurrency and asynchronous API design using DispatchQueues, OperationQueues, or Swift's Structured Concurrency.
 - Good understanding of object-oriented and protocol-oriented programming.
 - Understanding of operating system concepts such as threading, cross-process communication, etc.
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Company Description