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## iOS Engineer | Popular Video Streaming Services

Flextime★ Remote★ Great Welfare

## Job Information

**Recruiter**

G Talent at Bizmates, Inc.

**Hiring Company**

◆ SVOD (subscription-based video distribution) service ◆

**Job ID**

1493681

**Industry**

Internet, Web Services

**Company Type**

Large Company (more than 300 employees)

**Job Type**

Permanent Full-time

**Location**

Tokyo - 23 Wards, Shinagawa-ku

**Salary**

6 million yen ~ 12 million yen

**Work Hours**

Flextime

**Refreshed**

September 10th, 2024 17:02

## General Requirements

**Minimum Experience Level**

Over 3 years

**Career Level**

Mid Career

**Minimum English Level**

Business Level

**Minimum Japanese Level**

Business Level

**Minimum Education Level**

High-School

**Visa Status**

No permission to work in Japan required

## Job Description

**[About the Company]**

It is a pioneer of SVOD (subscription video distribution) services in Japan, having launched its service in 2007. In Japan's fast-growing SVOD market, we hold the third largest market share after Netflix and Amazon (based on value, 2020, according to GEM Partners Inc.). As a Japanese company, they have established an impressive No. 1 position and continue to achieve both profitability and growth.

Another feature of the company is its commitment to in-house development. In order to keep up with the rapid changes in online streaming and other related technologies, and to continue to create services that are truly user-friendly, they have built a system that allows us to control all development processes in-house. The service is also highly rated by users, with the iOS app receiving a 4.5 (5.0 perfect score) and the Android app receiving a 4.0 (5.0 perfect score).

#### **[About the Job...]**

build applications for the iPhone and iPad platforms.  
 collaborate inside and across teams to define, design, and ship our products.  
 ensure the performance, quality, and responsiveness of the iOS applications.  
 improve and maintain our automated unit, snapshot, and UI tests.

#### **[Working hours]**

Flextime

#### **[Benefits]**

Defined contribution pension plan  
 Moving expense subsidy (up to 300,000 yen when joining from far away)  
 High spec PC  
 Large monitor and second monitor available  
 Full subsidy for the purchase of geeky gadgets (keyboards, foot pedals, etc.)  
 Full subsidy for the purchase of software required for work  
 Full subsidy for attending external training and seminars  
 Full subsidy for purchasing technical books  
 Access to smart phones for development  
 No need to wear a suit  
 Free snacks and drinks available  
 Side jobs available

#### **[Holidays]**

Saturday/Sunday/National Holiday  
 Annual Paid Leave  
 New Year Holiday  
 Special Paid Leave  
 Congratulations & Condolence Leave  
 Summer Holiday etc.

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## Required Skills

#### **[Required]**

- 2+ years of experience developing iOS apps.
- 3+ years of team working experience.
- Proficiency in Swift.
- Good understanding of UIKit.
- Good understanding of code versioning tools such as git.
- Experience with performance and memory tuning using tools such as Xcode Instruments.
- JLPT N2 or equivalent.

#### **[Ideal Applicants]**

- Familiarity with application architectures like MVVM and MVC.
  - Familiarity with RESTful and/or GraphQL APIs for connecting to back-end services.
  - Familiarity with unit and/or UI testing using XCTest.
  - Experience using one or more frameworks like AVFoundation, StoreKit, CloudKit, Combine, SwiftUI, FireBase Cloud Messaging, etc.
  - Understanding of concurrency and asynchronous API design using DispatchQueues, OperationQueues, or Swift's Structured Concurrency.
  - Good understanding of object-oriented and protocol-oriented programming.
  - Understanding of operating system concepts such as threading, cross-process communication, etc.
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